

Amendments to the Claims

This listing of claims, if entered, will replace all prior versions and listings of claims in the above-identified application.

Listing of Claims

1. **(Currently Amended)** A method comprising:
providing a debugger agent, wherein
the debugger agent is configured to select a debugger program suitable for
a device under test,
**the debugger agent is configured to select the debugger
program prior to loading the debugger program into the
device under test,** and
the device under test is configured to execute a program under test;
causing the debugger agent to load the debugger program into the device under
test;
sending a plurality of test commands to the device under test according to a test
script; and
activating the debugger program when a watched event occurs during execution
of the program under test.
2. **(Previously Presented)** The method of claim 1 further comprising:
directing a debugger command to the debugger program; and
recording information provided by the debugger program according to the
debugger command.
3. **(Previously Presented)** The method of claim 1 further comprising:
pausing execution of the program under test; and
allowing a user to control the debugger program.

4. (Previously Presented) The method of claim 1 further comprising:
invoking the debugger program while specifying the program under test as a
target of the debugger program.
5. (Previously Presented) The method of claim 1 further comprising:
instructing the debugger program to associate itself with a process executing on
the device under test, wherein the process corresponds to the program
under test.
6. (Previously Presented) The method of claim 1 further comprising:
sending a command to the debugger program, wherein the command performs at
least one of :
setting a breakpoint in the program under test;
setting a watchpoint in the program under test;
setting a catchpoint in the program under test; and
setting a tracepoint in the program under test.
7. (Previously Presented) The method of claim 1 wherein the watched event
comprises at least one of:
a processor exception;
a program under test error;
reaching a breakpoint in the program under test;
reaching a watchpoint in the program under test;
reaching a catchpoint in the program under test; and
reaching a tracepoint in the program under test.
8. (Previously Presented) The method of claim 1 further comprising:
selecting a platform-specific debugger program corresponding to a processor in
the device under test; and
loading the platform-specific debugger program into the device under test.

9. (Previously Presented) The method of claim 8 further comprising:
loading, into the device under test, a symbol file corresponding to the program
under test.

10. (Currently Amended) A system comprising:

a memory;

a processor coupled to the memory; and

a debugger agent, wherein

at least a portion of the debugger agent is encoded as instructions stored in
the memory and executable on the processor, and ~~wherein~~

the debugger agent is configured to[:]

select a debugger program suitable for a device under test, wherein
the device under test is configured to execute a program
under test[:],

cause the debugger program to be loaded into the device under
test[:],

send a plurality of test commands to the device under test
according to a test script[:], and

activate the debugger program when a watched event occurs
during execution of the program under test[.]; and

the debugger agent is configured to select the debugger program prior
to loading the debugger program into the device under test.

11. (Original) The system of claim 10 further comprising at least one debugger
program stored in at least one of the memory and a storage device accessible by
the processor.

12. (Original) The system of claim 10 further comprising at least one symbol file
stored in at least one of the memory and a storage device accessible by the
processor.

13. (Original) The system of claim 10 further comprising:
a test script handler, wherein at least a portion of the test script handler is encoded
as instructions stored in the memory and executable on the processor.

14. (Original) The system of claim 13 wherein the test script handler is further
configured to send the plurality of test commands to the debugger agent.

15. (Original) The system of claim 10 further comprising:
a second memory;
a second processor coupled to the second memory; and
a test script handler, wherein at least a portion of the test script handler is encoded
as instructions stored in the second memory and executable on the second
processor.

16. (Original) The system of claim 15 wherein the test script handler is further
configured to send the plurality of test commands to the debugger agent.

17. (Original) The system of claim 10 wherein the debugger agent is further
configured to:
direct a debugger program command to the debugger program; and
record information provided by the debugger program according to the debugger
command.

18. (Original) The system of claim 10 wherein the debugger agent is further
configured to:
suspend execution of the program under test: and
allow a user to control the debugger program.

19. (Original) The system of claim 10 wherein the debugger agent is further
configured to:
invoke the debugger program while specifying the program under test as a target
of the debugger program.

20. (Previously Presented) The system of claim 10 wherein the debugger agent is further configured to:

command the debugger program to associate itself with a process executing on the device under test, wherein the process corresponds to the program under test.

21. (Previously Presented) The system of claim 10 wherein the debugger agent is further configured to:

send a command to the debugger program, wherein the command performs at least one of:

setting a breakpoint in the program under test;

setting a watchpoint in the program under test;

setting a catchpoint in the program under test; and

setting a tracepoint in the program under test.

22. (Previously Presented) The system of claim 10 wherein the watched event comprises at least one of a processor exception, a program under test error, reaching a breakpoint in the program under test, reaching a watchpoint in the program under test, reaching a catchpoint in the program under test, and reaching a tracepoint in the program under test.

23. (Previously Presented) The system of claim 10 wherein the debugger agent is further configured to:

select a platform-specific debugger program corresponding to a processor in the device under test; and

load the platform-specific debugger program into the device under test.

24. (Previously Presented) The system of claim 23 wherein the debugger agent is further configured to:

load, into the device under test, a symbol file corresponding to the program under test.

25. **(Currently Amended)** A computer readable storage medium comprising program instructions executable on a processor, the computer readable storage medium encoding the program instructions, wherein the program instructions are configured to implement each of:

providing a debugger agent, wherein

the debugger agent is configured to select a debugger program suitable for a device under test,

the debugger agent is configured to select the debugger program prior to loading the debugger program into the device under test, and

the device under test is configured to execute a program under test; causing the debugger agent to load the debugger program into the device under test;

sending a plurality of test commands to the device under test according to a test script; and

activating the debugger program when a watched event occurs during execution of the program under test.

26. **(Previously Presented)** The computer readable storage medium of claim 25 further comprising program instructions operable to implement each of: directing a debugger command to the debugger program; and recording information provided by the debugger program according to the debugger command.

27. (Previously Presented) The computer readable storage medium of claim 25 further comprising program instructions operable to implement each of:
pausing execution of the program under test: and
allowing a user to control the debugger program.

28. (Previously Presented) The computer readable storage medium of claim 25 further comprising program instructions operable to implement:
invoking the debugger program while specifying the program under test as a
target of the debugger program.

29. (Previously Presented) The computer readable storage medium of claim 25 further comprising program instructions operable to implement:
instructing the debugger program to associate itself with a process executing on
the device under test, wherein the process corresponds to the program
under test.

30. (Previously Presented) The computer readable storage medium of claim 25 further comprising program instructions operable to implement:
sending a command to the debugger program, wherein the command performs at
least one of :
setting a breakpoint in the program under test;
setting a watchpoint in the program under test;
setting a catchpoint in the program under test; and
setting a tracepoint in the program under test.

31. (Previously Presented) The computer readable storage medium of claim 25 wherein the watched event comprises at least one of a processor exception, a
program under test error, reaching a breakpoint in the program under test,
reaching a watchpoint in the program under test, reaching a catchpoint in the
program under test, and reaching a tracepoint in the program under test.

32. (Previously Presented) The computer readable storage medium of claim 25 further comprising program instructions operable to implement each of selecting a platform-specific debugger program corresponding to a processor in the device under test; and loading the platform-specific debugger program into the device under test.

33. (Previously Presented) The computer readable storage medium of claim 25 further comprising program instructions operable to implement: loading, into the device under test, a symbol file corresponding to the program under test.

34. (Currently Amended) An apparatus comprising:
a means for selecting a debugger program suitable for a device under test,
wherein
the means for selecting is configured to select the debugger program
prior to loading the debugger program into the device under
test;
a means for causing ~~a means for debugging a~~ **the debugger** program ~~under test~~ to be loaded into a device under test, wherein the device under test is configured to execute the program under test;
a means for sending a plurality of test commands to the device under test according to a test script; and
a means for activating the means for debugging when a watched event occurs during execution of the program under test.

35. (Original) The apparatus of claim 34 further comprising:
a means for directing an instruction to the means for debugging a program under test; and
a means for recording information provided by the means for debugging a program under test.

36. (Original) The apparatus of claim 34 further comprising:
a means for pausing execution of the program under test; and
a means for allowing a user to control the means for debugging a program under test.
37. (Previously Presented) The apparatus of claim 34 further comprising:
a means for instructing the means for debugging a program under test to associate itself with a process executing on the device under test, wherein the process corresponds to the program under test.
38. (Previously Presented) The apparatus of claim 34 further comprising:
a means for sending a command to the means for debugging a program under test, wherein the command performs at least one of :
setting a breakpoint in the program under test;
setting a watchpoint in the program under test;
setting a catchpoint in the program under test; and
setting a tracepoint in the program under test.
39. (Previously Presented) The apparatus of claim 34 wherein the watched event comprises at least one of a processor exception, a program under test error, reaching a breakpoint in the program under test, reaching a watchpoint in the program under test, reaching a catchpoint in the program under test, and reaching a tracepoint in the program under test.